ANIMAL ACTIVITY SPINNERS

Once this craft is complete there's more fun to come! Try our game suggestions or invent your own - the possibilities are endless.

SUPPLY LIST:
- Coloured construction paper
- White paper
- Markers (or any colouring tool)
- Small, flat foam animals
- Brass (or paper) fastener
- Scissors
- Glue
- Hole punch
- Decorations (silver sparkles, paper umbrella, etc.)

INSTRUCTIONS:
1. Cut out a square of white paper and with a marker divide it into 8 equal spaces.
2. Using different coloured foam animals, glue a different animal into each space.
3. Cut a slightly larger square out of coloured construction paper and glue it to the back of the white paper.
4. Punch a hole in the middle of the glued-together papers.
5. Using construction paper, cut out a small arrow and punch a hole in the non-pointing side of the arrow.
6. Overlap the arrow with the glued papers so all the holes align and put the brass fastener through them. Open the fastening arms against the paper but be careful not to make it too tight so that the arrow spins freely.
7. Add some decorations to your spinner and you're ready to play!

GAME SUGGESTIONS:
- Spin the arrow and have it land on an animal/colour space. Once you've spun an animal/colour combination, you have to act like that animal in the direction of something of that colour. For example, if the arrow lands on the blue seahorse, you have to act like a seahorse in the direction of a blue wall.
- Using coloured paint (with the help of an adult!) or chalk, you can create coloured circles (make sure they correspond to the colours on the spinner) on the ground. This works best on grass or pavement. When the arrow lands on an animal/colour combination, you have to act like that animal while standing on a circle of that colour.

For more feature activity sheets, visit the Kids section of our website at www.childrensmuseum.com.